

# Costume-Con 39

THINGS THAT GO BUMP IN THE NIGHT



APRIL 21ST - 24TH, 2023  
DOUBLETREE SAN JOSE, CA  
PROGRAM BOOK



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APRIL 21-24, 2023  
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# LETTER FROM THE CHAIRS



## JENNIFER "RADAR" WYLIE

My first Costume-Con was 23 in 2005, in Ogden, Utah. Everyone at the convention was **super** nice, and though I didn't know it at the time, I met the person who would one day become my closest, dearest friend. It was also the voting year for Costume-Con 26 in 2008 (also at the San Jose Doubletree), and I dove head-first into volunteering because I had found My People. Nerds playing dress-up!

### **LOTS OF NERDS PLAYING DRESS-UP.**

Fast forward to 2013, where I got the idea, "...what if \*I\* ran one of these?"

Between the bid process, the seating of the bid, the pandemic, and doing everything in my power to support the community, I had to make difficult decisions that were the crux of, "Will we have a convention or won't we?"

These are My People. Nerds playing dress-up. We matter. **Spoiler alert:** My hard work paid off.

Four competitions, classes, workshops, panels, almost three dozen vendors, fan tables, themed room parties, tons of hall costuming eye-candy, and the wonderful presence of three amazing special guests who have contributed so much to the costuming community- Adam Savage, Beverly Downen, and Evil Ted!

Hi, I'm Radar and I'm a nerd that loves playing dress up.

Thank you for dressing up and being a nerd with me.

## CHRISTINE DOYLE

Greetings! We finally made it!

The past 3 years have been stressful for everyone, and we're hoping that we can help you destress with good company and great costuming (even if you're rushing to finish something). Things that seemed so easy when we won the bid in 2018 morphed along the way.

If this is your first Costume-Con, feel free to reach out to other members and learn more about costuming and cosplay... and why they are really the same thing. Whether it's making a costume for Halloween or cosplay at a Masquerade, it's all about making something and showing off your hard work.

We have some great programming items, including demos and workshops, all weekend. We have a wonderful mix of vendors, whose wares range from material and findings, to books and artwork, to jewelry and accessories. And of course, we have 4 major events planned over the weekend. There is something to suit everyone!

# GUESTS OF HONOR

## MAKER GUEST OF HONOR • EVIL TED SMITH



Ted started building when he saw *Star Wars* at 14. He wanted to recreate what he saw on screen and began making a Darth Vader helmet and costume out of paper mache and cardboard. After making his first costume, Ted could not stop building. He continued creating costumes, including a Batman costume before the 1989 film even came out. He then moved to Los Angeles to pursue a career in the film industry after realizing his talent and passion for building.

Evil Ted worked in the movie industry doing visual effects, prop, and model making for 28 years. He worked on films and television shows such as *Hunger Games*, *Pirates of the Caribbean*, *Star Trek*, *The Walking Dead*, *Titanic*, and *Batman*, to name a few. He's known around the world for his YouTube tutorials teaching cosplayers how to make foam armor and props.

After many years of working in Hollywood, Evil Ted decided it was time to take all the tips and tricks he learned over the years and make them available to the everyday builder, to take the intimidation out of building. He is a firm believer that it's passion over talent, and that anyone can learn to build. He loves cosplay and the community and loves supporting and assisting new builders in the learning process.



"Space Marine" ([eviltedsmith.com/space-marine](http://eviltedsmith.com/space-marine))

# MAKER GUEST OF HONOR BEVERLY DOWNEN

Beverly is an award-winning, internationally published professional author and creator, crafting high-quality costumes based on pop culture characters as well as elaborate original designs. She has been featured on *Marvel.com*, *Tested*, *Be Amazed* and many more, and has been a special guest at numerous conventions across the US. In addition to having a passion for writing extensive tutorials, Beverly is very well known for being a positive role model and cosplay community leader. In 2018 she founded SheProp and is the executive producer of all programming. She also hosts the ShePropTalk podcast. Her 240-page how-to book *Cosplayer's Ultimate Guide to EVA Foam* was released in November 2022.



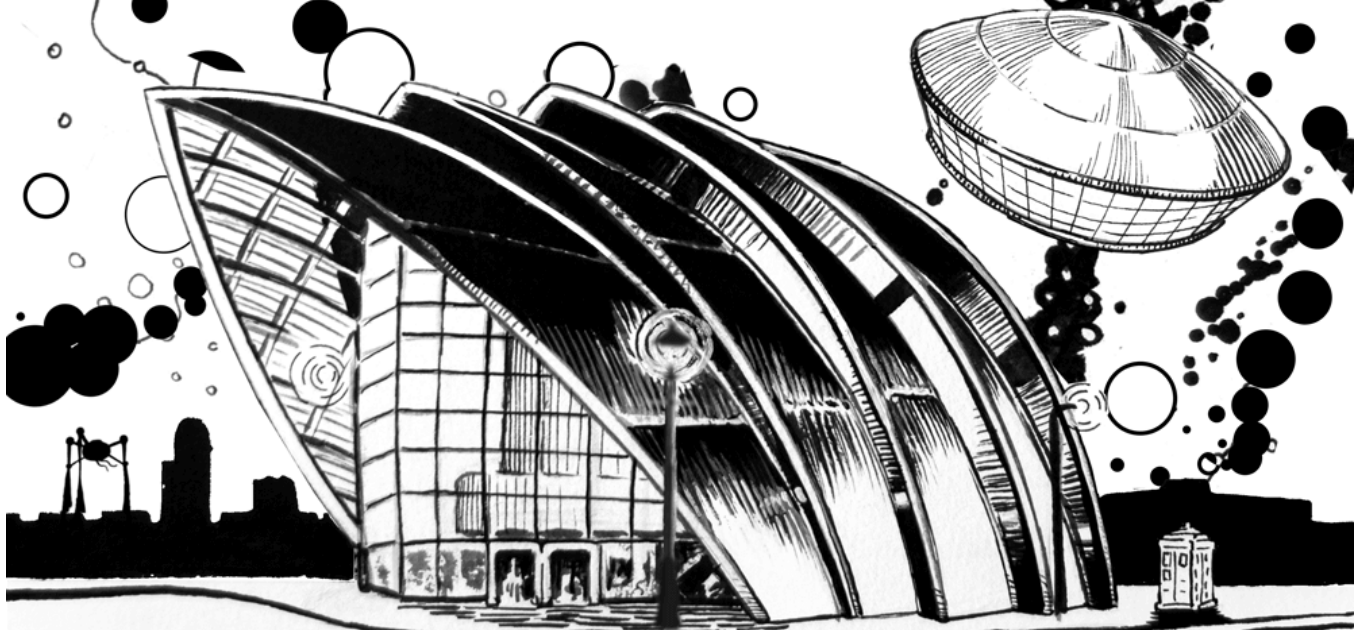
[downencreativestudios.com](http://downencreativestudios.com)

# Glasgow 2024

A Worldcon  
For Our Futures

8<sup>th</sup>–12<sup>th</sup> August 2024

SEC, Glasgow



[www.glasgow2024.org](http://www.glasgow2024.org)

    @glasgowin2024

# SPECIAL GUEST

## ADAM SAVAGE

ADAM SAVAGE has spent his life gathering skills that allow him to take what's in his brain and make it real, working with every material and in every medium he could fathom — metal, paper, glass, plastic, rubber, foam, plaster, pneumatics, hydraulics, animatronics, neon, glassblowing, mold-making and injection molding to name just a few.

In 1993, Adam began concentrating his career on the special-effects industry, honing his skills through more than 100 television commercials and a dozen feature films, including *Star Wars Episode I: The Phantom Menace* and *Episode II: Attack of the Clones*, *Galaxy Quest*, and the *Matrix* sequels.

A decade later, Adam was chosen along with Jamie Hyneman to produce and host *MythBusters*, which premiered on Discovery Channel in January 2003. Fourteen years, 279 episodes, 1,015 myths, 2,950 experiments, eight Emmy nominations and 83 miles of duct tape later, that version of the series ended in March 2016. A few years later, Adam hosted and executive produced *MythBusters Jr.*, as well as a solo series, *Savage Builds*, for Discovery Channel.

Today, Adam stars in and produces content for his YouTube channel *Tested*, including a popular build series (Adam Savage's One Day Builds) and behind-the-scenes deep dives into multiple blockbuster films (including *Alien Covenant*, *Mortal Engines* and *Blade Runner 2049*).

In addition, after a lifetime of hunting for the perfect gear bag, Adam launched Savage Industries and began manufacturing his own bags along with **Mafia Bags**. His current line includes an apron, two sizes of the EDC ("Everyday Carry") and an assortment of pouches, with more product both available on the site and on the way.

Finally, in 2019 Adam finished his first book, *Every Tool's a Hammer*, which is a chronicle of his life as a maker. Adam lives in the San Francisco Bay area with his wife and their amazing dog Maggie.



### WHAT IS TESTED?

Adam Savage's *Tested* is a content platform and community playground for makers and curious minds. On [Tested.com](https://www.tested.com), the highly- engaged Tested YouTube channel, and at conventions and events, dynamic makers share ideas and inspire each other to build their obsessions. Led by Adam Savage, the Tested team explores the intersection of science, popular culture, and emerging technology, showing how we are all makers. Adam also takes viewers behind the scenes of films, TV shows, theater, and museums, shining a spotlight on the craftspeople and artists who make the magic we all enjoy.

Subscribe at <https://www.youtube.com/tested/>  
<https://www.facebook.com/therealadamsavage>  
<https://www.facebook.com/testedcom>  
[Adamsavage.com](https://www.adamsavage.com)

Twitter: [@dontrythis](https://twitter.com/dontrythis) and [@testedcom](https://twitter.com/testedcom)

Instagram: [@therealadamsavage](https://www.instagram.com/therealadamsavage), [@testedcom](https://www.instagram.com/testedcom)

# QUICK REFERENCE

## REGISTRATION

Thursday 6:00 PM to 8:00 PM  
(Pre-Reg pickup only)  
Friday 10:00 AM to 6:00 PM  
Saturday 7:30 AM to 6:00 PM  
Sunday 8:00 AM to 6:00 PM  
Monday 10:00 AM to Noon

## PROGRAMMING HOURS (PANELS AND WORKSHOPS)

Friday 1:00 PM to 6:00 PM  
Saturday Noon to 6:00 PM  
(Adam Savage, 9:00 AM, Main Stage, Gateway  
Ballroom)  
Sunday 11:00 AM to 6:00 PM  
Monday 11:00 AM to 2:00 PM

## PROGRAM OPERATIONS (PROGOPS), SECOND FLOOR, RIESLING ROOM

Friday Noon to 5:00 PM  
Saturday 11:00 AM to 5:00 PM  
Sunday 10:00 AM to 5:00 PM  
Monday 10:00 AM to 1:00 PM

## CONVENTION OPERATIONS (CONOPS), SILICON VALLEY ROOM

Friday 8:00 AM to 9:00 PM  
Saturday 7:30 AM to 9:00 PM  
Sunday 8:00 AM to 9:00 PM  
Monday 9:00 AM to 3:00 PM

## DEALER & LOUNGE ROOM

Friday Noon to 6:00 PM  
Saturday 11:00 AM to 6:00 PM  
Sunday 11:00 AM to 6:00 PM  
Monday 10:00 AM to 2:00 PM

## HOSPITALITY "CONSUIE", SECOND FLOOR, BOARDROOM

Friday 9:00 AM to 6:00 PM  
open for single pattern 9:00 PM to  
Midnight  
Saturday 9:00 AM to 6:00 PM  
open for Science Fiction & Fantasy  
Masquerade, 9:00 PM to Midnight  
Sunday 9:00 AM to 6:00 PM  
open for Historical Masquerade,  
9:00 PM to Midnight  
Monday 10:00 AM to 2:00 PM  
open for the "We're done, yay!" party,  
5:00 PM to 9:00 PM

# COSTUME-CON 39 STAFF LIST

## EXECUTIVE ADMINISTRATION

Convention Co-Chair: Jennifer "Radar" Wylie

Convention Co-Chair: Christine Doyle

Treasurer: Lisa Deutsch Harrigan

Hotel: Kevin Roche, Jennifer "Radar" Wylie, Christine Doyle

Site Selection: Kevin Standlee

Radar's Assistant: John O'Halloran

Christine's Assistant: Diane Osborne

## EVENTS

Masquerade Director - Single Pattern: Dorothy O'Hare

Single Pattern MC: Christopher J. Garcia

Masquerade Director - Science Fiction & Fantasy:

Dorothy O'Hare

Science Fiction & Fantasy MC: Jay Hartlove

Masquerade Director - Historical: Erik Anderson

Historical MC: TBD

Future Fashion Folio: Phil & Kathe Gust

Folio MC: Phil & Kathe Gust

## COMMUNICATIONS & PUBLICATIONS

Website: Christine Doyle

Forms: Jade Falcon

Art & Design: Kimmi Allbee

Program Book: Chris Castro and Sara Bruce

Restaurant Guide: Chris Garcia

## PROGRAMMING

Head of Program: Christine Doyle

Head of Program Operations: Chris Marble

## STAGE CREW

A/V: Smash

House Manager: Em Power

Photographer: Richard Man

Video: Stephen Nelson

## HOSPITALITY

ConSuite: Promise Rose

Dealer's Room: Dave Clark, Cindy Scott

Party Floor: Aatheus

Fan Tables: Debbie Bretschneider

Social Lounge: Sandy Jacobs-Tolle

## LOGISTICS

ConOps Head: Lee Almodovar

Accessibility: Anne Fey

# COSTUME-CON 39 CODE OF CONDUCT

## CC39 CODE OF CONDUCT AND OTHER POLICIES

Costume-Con 39 is a San Francisco Science Fiction Conventions, Incorporated (SFSFC) event. SFSFC corporate policy requires that all SFSFC events publish and enforce code of conduct and anti-harassment policies.

Any behavior or action that causes excessive discomfort to other attendees, adversely impacts Costume-Con 39's or SFSFC's relationship with its guests, its venues, or the public, violates local law, or causes a significant disruption to convention operations, is strictly forbidden, and may result in expulsion from the convention and/or permanent denial of membership to future SFSFC events.

To help us ensure that everyone has the best possible time here at Costume-Con, we ask that you follow a few simple rules.

- Share. Share the elevators, share the walkway, share the dance floor.
- Ask permission to touch other people, or their stuff.
- Be responsible for your own behavior. If someone says "No" or asks you to stop, respect their decision, and stop immediately.
- If you are uncomfortable, speak up. It can be as simple as "That makes me uncomfortable. Please stop." If you don't feel able to do so, find a convention staff member at Convention Operations and we will help you get the message across.
- Please be mindful of pieces of costumes that stick out (such as wings, hoops, or swords) worn by you or worn by others.
- Please do not wear costume items that can leave a 'trail' on hotel property. This includes but is not limited to glitter and body paint (please check with your brand as to how to properly seal it).
- Costumes in common areas of the hotel are to be considered "rated PG".

For your safety- no running or bare feet on hotel property.

## HARASSMENT

Costume-Con defines harassment as: "ANY behavior that intentionally annoys or alarms another person."

This includes, but is not limited to,

- Harassment in advance of the convention, including by phone, text message, e-mail, or any type of social media platform (including Discord, YouTube, Twitch, other streaming or video services, or podcasts)
- Harassment by phone, text message, e-mail, or by any social media platform (including Discord, YouTube, Twitch, other streaming or video services, or podcasts) during or after the convention
- Offensive verbal comments
- Deliberate intimidation
- Stalking
- Following
- Harassing photography or recording
- Inappropriate physical contact
- Unwelcome sexual attention
- Appropriation of cultural or religious dress, and/or mocking of minorities, cultures, marginalized people through costume, gestures, symbols, and language
- Use of symbols, however historically accurate, that are current symbols of hate
- Sustained disruption of convention events

Anyone asked to cease any harassing behavior is expected to comply immediately, regardless of the source of the request. Failure to comply may result in expulsion from the convention and possibly the hotel.

If you are being harassed, notice that someone else is being harassed, or have any other concerns, please contact a Costume-Con staff member immediately either by approaching them directly, or by contacting Convention Operations. If you believe that there is a threat of immediate physical harm, please dial 911 or contact hotel security.

# COSTUME-CON 39 POLICIES

## ACCESSIBILITY

We at Costume-Con 39 take accessibility seriously. Unfortunately, we can't make the entire con barrier-free. We are limited by finances, volunteer staffing, and reality: Sometimes the accommodation essential to one person (a helper animal, for example) is a barrier to another (those allergic to animals). Let us know, please, if you encounter difficulties or if you can offer suggestions or help.

## PHOTOGRAPHY AND RECORDING POLICY

Costume-Con39 is a public event. Members may be photographed, recorded, or filmed in any public or convention space. Specific events may ban photography, filming, and/or recording. Such restrictions will be announced on the website, in the Pocket Program, and/or at the specific convention event. If a staff member or attendee request that you refrain from recording/filming/photographing them, please respect their wishes.

Costume-Con 39 itself reserves the right to record video, audio and images of convention programming over the course of the weekend, for use in future promotional efforts for subsequent events. Said video and sound will be neither sold nor used for any other purpose.

## PRIVACY POLICY

Costume-Con 39 is committed to protecting the privacy of our members. We use the information that we collect on our website in the following ways:

- We use the information you provide about yourself when placing an order only to complete that order. We do not share this information with outside parties except to the extent necessary to complete that order.
- We use return email addresses to answer the email we receive.

- If you want us to provide your contact information to future Costume-Cons, you must explicitly OPT-IN for us to be able to do that.

## WEAPONS POLICY

We all know that conventions and cosplay go together like bullets and guns, and weapons can be a key part of many good costumes. Costume-Con 39 encourages the creation of brilliant weapons props — we want to see them just as much as your friends do! Our venue is a public space and the safety of everybody is everyone's responsibility, so please familiarize yourself with our weapons policy.

- No live firearms of any kind, including CCW. Unless you are law enforcement required to carry for duty reasons, please leave your guns at home.
- No DWAT guns or parts kits guns. If it looks like a real gun, we — and Hotel security in particular — will treat it as a real gun. Airsoft and other plastic models must be marked with a blaze orange barrel or plug according to California State law.
- Sci-fi guns must look like sci-fi guns. If there is any question, please mark them with an orange indicator or zip tie as mentioned for airsoft above. If you need a zip tie for "peace tying/bonding" they are available at Convention Operations, but we encourage you to bring your own.
- Bladed weapons must remain sheathed and peace tied. Bladed weapons of any kind may not be drawn in any public place at con unless pre-authorized by the convention (like sanctioned demonstrations or blade vendors)
- Do not brandish any weapon at any time. You may know it's fake, we may know it's fake, but it's bad manners and it makes people jumpy. Don't point guns, knives, swords, ninja stars or small tactical nukes at anybody (unless it is a photo op, everybody involved has consented, and you are a SAFE distance from other con goers).
- Unsanctioned dueling of any kind is forbidden. No play fighting or "killer tag" games.

# COSTUME-CON 39 POLICIES

Again, we don't want you or the innocent getting hurt. To that, no swinging weapons of any kind in a public space (see brandishing above). It's all fun and games until somebody loses an eye, then it's New Caprica.

- No illegal weapons of any kind. California has fairly strict laws about various kinds of martial arts weapons, ballistic knives, and "decorative" blades. Please familiarize yourself with state law before bringing a live blade/bludgeon weapon of any kind to the con. Save that stuff for the Dojo.
- Don't act like an idiot.

Many conventions in the United States are banning weapons altogether, and we think that spoils the fun. We would rather that you obey our simple guidelines and have a safe weekend. It's a fairly liberal weapons policy, and we'd like to keep it that way; please don't be careless and ruin it for everybody else. Let's use common sense, err on the side of caution with our prop weapons, and make sure it stays fun.

## VACCINATION AND PANDEMIC POLICY

We at Costume-Con 39 care about the health and safety of our fellow attendees (updated 2/8/2023).

The pandemic of SARS-CoV2, commonly called COVID-19, continues, more or less as expected. We are slowly shifting into the endemic phase. After repeatedly extending it, the US Federal government has announced that it will end the public health emergency on May 11, 2023 (3 weeks after the convention).

The Public Health Department of Santa Clara County, where Costume-Con 39 will be held, still recommends masks for indoor events. We are still seeing a mixture of Covid, influenza and RSV in the community, and hospitals are at or near capacity. Because of this, we still need to be careful and we will always follow or exceed the county, state, and federal recommendations at the highest level.

Attendance, including staff, will be capped to allow for adequate social distancing.

Our goal, as always, is to provide our attendees with a safe and enjoyable experience. As such, and acknowledging that some people will disagree with us, we are setting the following requirements:

- Documented vaccination, with the appropriate number of doses and boosters, per current recommendations from the CDC\*.
  - Vaccination series must be completed at least 2 (two) weeks prior to the start of the convention.
  - Accepted documentation includes your vaccination card or a photo of the card, a letter from your state health department, or an electronic verification (i.e., the CDPH Smart Health Card).
  - Photo ID that matches the name on the vaccination documentation will be required at badge pick-up.
- Masks should be worn in all convention spaces, and are recommended in public areas of the hotel. Exceptions include:
  - when actively eating
  - during stage competition (but masks are recommended in the green room)
  - during active photography (i.e., competition photography)
  - Acceptable masks include surgical masks, N95, KN95, KF94, or Z95 types. Triple layer masks (sometimes called "Level 3" masks) are acceptable. This means no gaiters, bandannas, vented masks, or mesh/lace/single fabric layer masks.
  - We recommend making mask covers to match costumes.
  - Eating will be restricted to designated locations (i.e., the restaurants)

Should an attendee refuse to wear a mask, or not mask properly, we will warn that person as a corrective action. If they continue to refuse, we may revoke their membership.

## COSTUME-CON 39 POLICIES

- Note that the ADA does not require exemptions of any kind during a public health emergency.
- We will be sharing the hotel with other people. They may be unmasked, and we have no control over them.

We know that not everyone agrees with this. However, if we are going to make a mistake, we want to err on the side of being more cautious, more safety conscious, with the goal of keeping everyone healthy.

\*<https://www.cdc.gov/coronavirus/2019-ncov/vaccines/stay-up-to-date.html>

## FAN TABLES

Costume-Con 39 is pleased to welcome the following fan organizations. Be sure to visit them during the convention to learn more!

BAYCON 2023

CLOCKWORK  
ALCHEMY

COSTUME-CON 42

EPHEMERAL INK

FLYIN HANDS  
MASSAGE

MANDO MERCS  
COSTUME CLUB,  
WOLVES OF

WESTERCON 75

MANDALORE CLAN

PENINSULA WEARABLE ARTS GROUP

## ROOM PARTIES!

Traditional evening room parties continue at Costume-Con 39. The party floor is located on the second floor of the hotel, opposite Con Suite. Come dressed to impress or casual and hang out with your fellow con-goers. Please remember we will be enforcing masking in all party areas.

Find a full list of room parties here: <https://costumecon39.org/program-events/party-floor/>

## COSTUME-CON CONSTITUTION

[COSTUME-CON.ORG/CONSTITUTION/  
COSTUME-CON-CONSTITUTION/](https://COSTUME-CON.ORG/CONSTITUTION/COSTUME-CON-CONSTITUTION/)



## HOSPITALITY SUITE SPONSORS

Costume-Con would like to thank **Costume-Con 42**, **Phil & Kathe Gust** (It's Their 50th Anniversary!), **Silicon Web Costumers (SiW)**, and the **Greater Bay Area Costumers Guild** for sponsoring the Hospitality Suite at Costume-Con 39.

## RESTAURANT GUIDE

Hello and welcome!

Costume-Con is delighted to have you at the convention, and really, we want you to take good care of yourself and eat well! My name is Chris G. and I love the variety of food available in San Jose; much of it close to the hotel!

Like any city of a million-ish humans, there are literally hundreds of restaurants in San Jose, and that balloons to thousands when you add in neighboring cities. No single guide could contain such multitudes, but the approach we've taken is this: you're at the DoubleTree, and since I work less than a tennis ball's throw away from the con venue, I've eaten at pretty much every place within a fair distance.

To view and download the Restaurant Guide, go to: <https://costumecon39.org/venue/restaurant-guide/>

# SAN FRANCISCO SCIENCE FICTION CONVENTIONS, INC (SFSFC)

Costume-Con 39: Things That Go Bump in The Night is being produced via a standing committee of San Francisco Science Fiction Conventions, Inc (SFSFC)

SFSFC is a California non-profit corporation recognized as a 501(c)(3) tax-exempt organization by the Internal Revenue Service (EIN 68-0247935). SFSFC organizes science fiction conventions and other functions to promote and develop science fiction and fantasy art and literature.

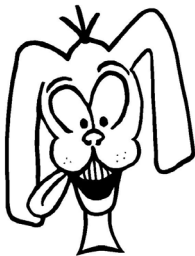
Besides Costume-Con 39, SFSFC was the sponsoring organization for Westercon 74 (2022), Smofcon 36 (2018), Worldcon 76 in San Jose (2018), Westercon 66 (2013), Westercon 64 (2011), World Fantasy Convention 2009, and ConJose (the 2002 World Science Fiction Convention), just to name a few.



SFSFC is managed by a 13-member international Board of Directors (all volunteers), establishing standing committees for each of its major projects, such as the committee producing Costume-Con 39. We are always on the lookout for new projects serving our community. You can learn more about our history and activities at <https://sfsfc.org/>

- Kevin Roche

President, San Francisco Science Fiction Conventions, Inc



## THE SICK PUPS

The nom du masque of

**The New Jersey–New York Costumers' Guild, Inc.  
An International Costumers' Guild chapter**

Fans of costume, the Sick Pups are drawn to all types of costume, from the fantastical to the historical. We take costuming seriously; we don't take ourselves seriously. Spaz, the original Sick Pup, is our mascot.

We make costumes to wear and for our spouses, offspring, or friends. As we make them, we learn new techniques, use new fabrics or materials, or try new embellishments. After we make them, we present them in masquerades or competitions or wear them in the halls, in other forms of Cosplay, or on public occasions. We help run costume competitions and masquerades. We serve on panels and give demos and workshops about costume design, construction, display, photography, history, sources, and similar topics. Members are spread across North America.

We meet every other month, usually on Zoom, to plan future activities, discuss costumes, conventions and events we've attended or are upcoming, sewing techniques or books or materials, theatrical, media, and fashion shows; and to socialize. We have workshops to learn skills or techniques. We welcome visitors and new members.

**For More Information,** contact [corsecretary@sickpups.org](mailto:corsecretary@sickpups.org) or follow us on Facebook.

# THE INTERNATIONAL COSTUMER'S GUILD

The history of Costume-Con and the International Costumer's Guild are inextricably linked to each other; it is, after all, at the "dead dog" party after Costume-Con 3 where a group of fans from the West Coast decided to form what became the Costumers' Guild West, which along with the Greater Columbia Fantasy Costumers' Guild and the Sick Pups of Monmouth County banded together to create this thing we call the ICG. It is because of that tight relationship that we hold our Annual Meeting at Costume-Con, and announce our major awards to the public during Costume-Con weekend.

**The International Costumers' Guild (ICG)** was formed in 1989 to bring hobbyist and professional costumers from around the world together, and to foster local educational and social costume events.

We welcome everyone with an interest in the art of costuming. Our members include historic re-enactors, professional, educational and community theatrical costumers, science fiction fans, renaissance festival participants, and all those who are interested in the making, wearing and display of costumes.

ICG chapters enable members in a geographic location to meet regularly to trade tips, skills, and ideas. One chapter (The Silicon Web Costumers' Guild) is virtual, with



the Internet as its geography. ICG Special Interest Groups (SIGs) enable members worldwide with an interest in some aspect or genre of costuming to pursue their interest by sharing information through online forums and social media, and organizing programs at conventions.

The ICG also offers advice and expertise to the costuming community, as well as to print, broadcast, and online media worldwide. Our website at <https://www.costume.org/> is the portal to our many projects:

Our cos-chat Google Group is open to anyone with an interest in costuming. The group is managed by the ICG, but anyone with an interest in costuming is welcome to join in the discussion. You may join via <https://groups.google.com/a/costume.org/g/cos-chat>.

If you have difficulty joining via the link, you may join by emailing [cos-chat+subscribe@costume.org](mailto:cos-chat+subscribe@costume.org) from the address you want to subscribe!

The ICG has developed **Guidelines for Ensuring Fair Competition** that we encourage costuming competitions to adopt. We also offer special recognition to international competitions that draw entrants and audiences from outside the host country, and follow the ICG's Guidelines. Worldcon, Costume-Con, and Anime North are currently recognized as international competitions. The latest version of the guidelines may be downloaded from: <http://costume.org/wp/icg-guidelines-ensuring-fair-competition/>

## INT'L COSTUMER'S GUILD (CONTD.)

*The International Costumer blog* includes articles, columns and other regular features of interest. *International Costumer* is delivered to members via our blog, collected into six regular editions. Back issues are freely available to the entire costuming community. <http://costume.org/wp/the-international-costumer-newsletter/>

The ICG International Costumers Gallery and the Pat and Peggy Kennedy Memorial Archives are a large collection of photos, videos and costume-related materials from nearly seven-decades of fan costuming. (<http://gallery.costume.org/>)

The Marty Gear Costuming Arts and Sciences Fund provides grants for innovative projects and activities that promote the art and science of costuming, either in a specific locale or the community as a whole. (<https://costume.org/wp/marty-gear-costuming-arts-and-sciences-fund/>)

If you are not yet an ICG member, I encourage you to explore our website and chapters, and hope I've kindled your interest in joining our community!

Kevin Roche

President, International Costumers' Guild



SCAN THE QR CODE TO  
VISIT COSTUME.ORG!



# COSTUME-CON VENDORS

Thank you to all our wonderful vendors joining us this year!  
Vendors can be found in the BayShore Ballroom, 1st floor

ALL THE SHINY THINGS

BEVERLY DOWNEN

BOHEMIAN BUTTERFLY SISTERS

COOL ART CORNER

DON SIMPSON

DRAGONMARSH NOTIONS & POTIONS

ENBYFAE FASHION

EVIL TED

FARTHINGALE ENTERPRISES

FEATHERWEIGHT FINERY

FLY BY NIGHT BOOKS

FLYING HANDS MASSAGE

FLYING SKWIRL

FUTURE BLOOM

HEART SHAPED EARMARKS

HOLZER & COMBE HABERDASHERY

JEWELS BY OLIVIA

KAWAII PLUSHIES PLUS

DARIN CHIBI

OCTOPUNX

PAPER DEMON

PETITE ROYALE  
*SUNDAY ONLY, BAYSHORE FOYER*

RUMEL CREATIONS

SPRINGTIME CREATIONS

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## Vendor Hall Hours:

Friday	Noon to 6:00 PM
Saturday	11:00 AM to 6:00 PM
Sunday	11:00 AM to 6:00 PM
Monday	10:00 AM to 2:00 PM

